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#gamescom2021

gamescom award 2021: These are the nominees!



The nominees for gamescom award 2021 have been set. The international jury comprised of German and international games experts, journalists, and content creators has nominated games in 22 categories. Now, partners and fans of gamescom (August 25 - August 27) are eagerly expecting the announcement of the winners. A first batch of trophies in the Platform categories will be awarded on Wednesday at gamescom: Opening Night Live.

gamescom
25.08. - 27.08.2021
www.gamescom.global

As of now and until Saturday, August 28, 3:00 PM (CEST), gamescom fans can vote for their favorites in the two fan categories Best Streamer and gamescom "Most Wanted" Consumer Award. The latter is chosen from among the nominated titles. Votes can be cast via [online survey](#). Winners of these fan categories as well as further jury categories such as Best Announcement, Best Lineup, Best Trailer and the HEART OF GAMING Award will be awarded throughout the program of gamescom studio. The same is true for the main award Best of gamescom. Both gamescom: Opening Night Live and the gamescom studio as well as all further gamescom shows can be watched online: <https://now.gamescom.global/>

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Nominees of gamescom award 2021:

Winners of the following Platform categories will be announced during gamescom: Opening Night Live on Wednesday, August 25, starting 8:00 PM (CEST).

Best Microsoft Xbox Game

- Elden Ring, Bandai Namco Entertainment
- Far Cry 6, Ubisoft
- Halo Infinite, Microsoft

Best Nintendo Switch Game

- Just Dance 2022, Ubisoft
- Mario + Rabbids Sparks of Hope, Ubisoft

Best PC Game

- Age of Empires IV, Microsoft
- Elden Ring, Bandai Namco Entertainment
- Syberia: The World Before, astragon Entertainment

Best Sony PlayStation Game

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- Elden Ring, Bandai Namco Entertainment
- Tales of Arise, Bandai Namco Entertainment
- The Dark Pictures: House of Ashes, Bandai Namco Entertainment

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Winners of the following Genre categories will be honored in the gamescom studio on Thursday, August 26, and Friday, August 27.

Best Action Adventure Game

- Elden Ring, Bandai Namco Entertainment
- Mario + Rabbids Sparks of Hope, Ubisoft
- Syberia: The World Before, astragon Entertainment

Best Action Game

- Far Cry 6, Ubisoft
- Halo Infinite, Microsoft
- Tom Clancy's Rainbow Six Extraction, Ubisoft

Best Family Game

- Just Dance 2022, Ubisoft
- Run Prop, Run!, PlayTogether Studio
- Super Dungeon Maker, rokaplay

Best Indie Game

- Dorfromantik, Toukana Interactive
- Inua, Arte France
- Lost in Random, EA Originals and Zoink Studios

Best Role Playing Game

- Elden Ring, Bandai Namco Entertainment
- Encased, Koch Media
- Tales of Arise, Bandai Namco Entertainment

Best Simulation Game

- Climber: Sky is the Limit, Art Games Studio, A2 Softworks
- Farming Simulator 22, astragon Entertainment
- Undisclosed Title

Best Sports Game

- Climber: Sky is the Limit, Art Games Studio, A2 Softworks
- FIFA 22, Electronic Arts
- Riders Republic, Ubisoft

Best Strategy Game

- Age of Empires IV, Microsoft
- Company of Heroes 3, SEGA
- Mario + Rabbids Sparks of Hope , Ubisoft

Best Multiplayer Game

- Halo Infinite, Microsoft
- Riders Republic , Ubisoft
- The Dark Pictures: House of Ashes, Bandai Namco Entertainment

Best Ongoing Game

- Apex Legends, Electronic Arts
- Black Desert Online, Pearl Abyss Corp.
- Endzone - A World Apart: Prosperity, Assemble Entertainment

Most Original Game

- Dice Legacy, Koch Media / DESTINYbit
- Riders Republic, Ubisoft
- tERRORbane, WhisperGames

Best Announcement

- All announcements, reveals or premieres of gamescom's partners at gamescom: Opening Night Live are eligible.

Best Lineup

- All gamescom partners having submitted to gamescom award 2021 are eligible.

Best of gamescom

- All category winners of the category groups Genre and Platform are eligible for the main award Best of gamescom.

Best Trailer

- All trailers of gamescom's partners shown at gamescom: Opening Night Live are eligible.

Winners of the following categories will be announced during the show "Spielesause" on Sunday, August 29.

Best Streamer

- Select partner streamers and content creators are eligible in the [online voting](#).

gamescom "Most Wanted" Consumer Award

- Nominees in all Genre and Platform categories are eligible in the [online voting](#).

HEART OF GAMING Award

- Each and every gamescom highlight is eligible for this extraordinary award: not only games, add-ons, and technologies, but also people, institutions, companies, concepts, or terms.

Your contacts:

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About gamescom

gamescom is the world's largest event for computer and video games and Europe's largest business platform for the games industry. In 2021, gamescom was held exclusively digitally from Wednesday, August 25 to Friday, August 27, 2021. On-site events in Cologne did not take place this year. gamescom is jointly organized by Koelnmesse and game - Verband der deutschen Games-Branche e.V..

Koelnmesse - industry trade fairs for the gaming sector: Koelnmesse is an international leader in organising trade fairs in the gaming and entertainment segments. Hosted at the trade fair grounds in Cologne/Germany, gamescom is the world's largest event for computer and video games and Europe's largest business platform for the games industry. gamescom brings together passionate gamers, trade visitors and exhibitors from across the world with a highly effective approach - in person at the venue and digitally from anywhere in the world. This makes gamescom the premier B2C, B2B and B2G gaming event. In addition to the event at its Cologne headquarters, Koelnmesse is strategically expanding its portfolio internationally: In Singapore, gamescom asia provides an additional powerful industry platform for the rapidly growing Asia-Pacific games market, bringing together the full spectrum of supply and demand.

Further information: <https://www.gamescom.global/the-gamescom/industry-sectors>

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